

Application No. 10/507,408  
Amendment dated May 07, 2007  
Amendment in response to Office Action dated February 05, 2007

### Amendments to Claims

This listing of claims will replace all prior versions, and listings, of claims in the application:

### Listing of Claims:

1. (currently amended) A method of sharing a memory module between a plurality of processors comprising:
  - dividing the memory module ~~in into~~ at least two banks, wherein each bank can be accessed by ~~one or more than one processor~~ processors at any one time;
  - dividing each bank ~~in into~~ at least one block, wherein each block can be accessed by one of the plurality of processors at any one time;
  - mapping the memory module to allocate sequential addresses to blocks in alternate banks of the memory;
  - storing data bytes in memory, wherein the data bytes ~~[[in]] at~~ sequential addresses are stored in blocks ~~[[in]] of~~ alternate banks due to the mapping of the memory; ~~[[and]]~~
  - ~~each of the plurality of processors simultaneously accessing to any of the blocks; and~~
  - synchronizing the processors to access different blocks in ~~different the~~ banks in response to a detected memory access conflict, which is caused by at least two of the processors accessing the same ~~of the blocks block~~ at the same time.
- 2 – 4. (canceled)
5. (previously presented) The method of claim 1 further including a step of determining access priorities of the processors when memory access conflict occurs.

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6. (original) The method of claim 5 wherein the step of determining access priorities comprises assigning lower access priorities to processors that have caused the memory conflict.
7. (original) The method of claim 5 wherein the step of determining access priorities comprises assigning lower access priorities to processors that performed a jump.
8. (previously presented) The method of claim 1 wherein the step of synchronizing the processors comprises locking processors with lower priorities for one or more cycles when memory access conflict occurs.
9. (currently amended) A system comprising:  
a plurality of processors;  
a memory module comprising n banks, where n = at least 2, wherein each bank can be accessed by one or more than one processor processors at any one time;  
each bank comprising x blocks, where x = at least 1; [[.]]  
each processor having a bus coupled to each bank, wherein each block can be accessed by one of the plurality of processors at any one time;  
a memory map for allocating sequential addresses to alternate banks of the memory module;  
data bytes stored in memory, wherein said data bytes in sequential addresses are stored in alternate banks according to the memory map; and  
a flow control unit for synchronizing simultaneously accessing by each of the plurality of the processors to any of the access blocks and for synchronizing the processors to access blocks in alternate alternating banks upon a detected memory access conflict.

10 – 11.(canceled)

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12. (previously presented) The system of claim 9 further comprising a priority register for storing the access priority of each processor.
13. (previously presented) The system of claim 9 wherein said data bytes comprise program instructions.
14. (previously presented) The system of claim 9 further comprising a plurality of critical memory modules for storing a plurality of data bytes for each processor for reducing memory access conflicts.
15. (currently amended) A method for sharing a memory module between a plurality of processors comprising:
- dividing the memory module in ~~[[into]]~~ at least two banks, enabling the memory module to be accessed by ~~one or more~~ than one processor ~~processors~~ simultaneously;
  - dividing ~~each~~ the banks into at least one block, wherein a block can be accessed by one of the plurality of processors at any one time;
  - mapping the memory module to allocate sequential addresses to blocks in alternate banks of the memory;
  - storing data words in memory, wherein data words in sequential addresses are stored in alternate banks due to the mapping of the memory;
  - providing a first signal path, the first signal path coupling a cache to a processor and the memory module ~~when selected~~, the cache enabling the processor to fetch a plurality of data words from different banks simultaneously;
  - determining whether contention has occurred, wherein two or more processors are accessing the same address range at any one time;
  - accessing by each of the plurality of processors to any of the blocks simultaneously; and
  - synchronizing the processors to access different banks when contention has occurred.

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16 – 17.(canceled)

18. (previously presented) The method of claim 15 wherein the address range coincides with at least one block.

19. (canceled)

20. (previously presented) The method of claim 15 further including the step of providing a second signal path, the second signal path coupling the processor to the memory module when selected.

21. (previously presented) The method of claim 20 further including a step of activating the second signal path when contention has not occurred.

22. (canceled)

23. (previously presented) The method of claim 15 further including a step of determining access priorities of the processors when contention has occurred.

24. (original) The method of claim 23 wherein the step of determining access priorities comprises assigning lower access priorities to processors that have caused the contention.

25. (previously presented) The method of claim 15 wherein the step of synchronizing the processors comprises inserting wait states for processors with lower priorities when contention occurs.

26. (previously presented) The method of claim 15 further including a step of activating the first signal path when contention has occurred.

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27 - 34. (canceled)